

[PDF] Drowned Wednesday (The Keys To The Kingdom)

Garth Nix - pdf download free book

Books Details:

Title: Drowned Wednesday (The Keys t

Author: Garth Nix

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Description:

From School Library Journal Grade 5-8 -This third volume in the series also marks its hardcover debut (with simultaneous reissues of the first two books in hardcover). Arthur is in the hospital, recovering from the events of *Grim Tuesday* (Scholastic, 2004) and trying to explain things to his friend Leaf while apprehensively awaiting the "transport" promised in Lady Wednesday's invitation. His fears are more than realized; the ship from the House takes Leaf but leaves Arthur adrift on the Border Sea. He finds temporary refuge on a buoy-but it's a treasure marker for the dreaded once-human pirate Feverfew, and Arthur is marked as a thief and is in mortal danger. He is rescued by a comic bunch of salvagers from Wednesday's domain, and from them Arthur begins to understand that Wednesday is very different from the other Days he has met. Moreover, she has become a monstrous but tragic leviathan. Seafaring adventure follows; Arthur must elude Feverfew even while

breaking into his stronghold, a bubble of the Secondary Realms concealed in Wednesday's stomach where Leaf and hundreds of denizens enslaved by Feverfew are held captive. Feverfew is the real villain here, and Arthur is finally accepting (albeit reluctantly) that he must be a hero. This is another great entry with a cliff-hanger ending. It doesn't stand alone, but it's a must-have for anyone who has the first two entries in this well-crafted, exciting series.-*Karyn N. Silverman, Elizabeth Irwin High School, New York City*

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From Gr. 5-8. One senses a formidable imagination in freefall in Nix's Keys to the Kingdom series, and experiencing it can be at once exhilarating and overwhelming. In this third of seven planned installments, each set on a successive day of a single week, Arthur Penhaligon is summoned from his hospital bed by Lady Wednesday, who has metamorphosed into a 126-mile-long whale. Burdened with asthma, a broken leg, and still-fresh shock at how inextricably his fate is tied to the House (the "epicenter of the Universe"), Arthur plies the Border Sea in search of the Third Part of the Will. The conclusion melds Pinocchio and *20,000 Leagues under the Sea*, bringing into play a fearsome pirate, mercenary rats, a ship incompetently crewed by accountants, and allies old and new, human and otherworldly. New readers may find the backstory about Arthur's quest to vanquish the Morrow Days and to reassemble the Architect's Will frustratingly esoteric, but those who appreciated the freewheeling invention of *Mister Monday* (2003) and *Grim Tuesday* (2004) will emerge from the third book with enthusiasm unabated. *Jennifer Mattson*

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